# Report for 'Triumph of Goodness'

#### 1. The Good Deed Tree (Grade 3)

- **Time:** 8:20 AM to 8:40 AM

- Venue: Grade 3 Classrooms

# - Description:

- Students received two green leaves to write about good deeds they have done in the past and two yellow leaves to express things they are grateful for.
- The leaves were pasted on a "Goodness Tree" to symbolize the triumph of goodness.

# - Learning Outcomes:

- Understanding the value of selfless acts of kindness.
- Adopting the habit of performing good deeds.
- Developing gratitude and appreciating positive aspects of life.
- Practical use of grammar concepts (simple past and present tense).

# 2. Mask and Monologue Challenge (Grade 4)

- **Time:** 8:30 AM to 10:30 AM

- Venue: Grade 4 Classrooms

#### - Description:

- Students designed eco-friendly masks based on mythological characters, Gods, and Goddesses to celebrate Vijay Dashami.
- They also performed monologues by delivering dialogues of their chosen characters while wearing their masks.
  - Judging criteria included creativity, craftsmanship, and relevance to the theme.
  - Prizes: Certificates awarded for the best 3 masks from each section.

#### - Learning Outcomes:

- Encouraging creativity and originality in arts and crafts.
- Enhancing knowledge of mythological stories and characters.

- Building confidence through public speaking and performance.
- Promoting the use of eco-friendly materials.

# 3. Animated Ramayana (Grade 5)

- **Time:** 11:30 AM to 1:30 PM

- Venue: Auditorium

#### - Description:

- Students watched the animated movie **Ramayana**, which depicted Lord Ram's journey and the defeat of Ravana.
- A questionnaire related to the movie was provided for discussion after the screening.

# - Learning Outcomes:

- Understanding important virtues like loyalty, respect for elders, and justice.
- Analysing the moral dilemmas and decisions made by the characters in the epic.
- Reflecting on the cultural and historical significance of the Ramayana and the celebration of Dussehra.
- Developing critical thinking through discussion and evaluation of the consequences of actions.

The "Triumph of Goodness" event on 9th October 2024 was a meaningful celebration that seamlessly blended creativity, culture, and character development across various grades. Through engaging activities like the Good Deed Tree, Mask and Monologue Challenge, and the screening of the Animated Ramayana, students were able to reflect on the significance of goodness, selflessness, and the timeless battle between good and evil. Each activity was thoughtfully designed to encourage students to express gratitude, demonstrate creativity, and build moral reasoning.

The event not only enriched students' knowledge of Indian mythology and the cultural importance of Dussehra but also promoted essential life values such as kindness, respect, and justice. The hands-on approach to learning allowed students to think critically and apply ethical lessons from ancient epics to modern contexts. Overall, the event fostered a positive learning environment where students could grow both intellectually and emotionally, reinforcing the message that goodness always triumphs over evil.

Such celebrations serve as a cornerstone in shaping young minds, preparing them to become compassionate and thoughtful individuals in society.

















